



HOLLYWOOD GAME NIGHT

Make Every Game Night a Hollywood Game Night



PARTY GAME

Ages 12+

4-8 Players

Components:

- 5 Decks of Game Cards
- 8 Drink Coasters
- Dry Erase Score Chart
- Dry Erase Marker
- 90 second timer

* The markers and score chart are dry erase, and can easily be wiped clean with a tissue.

Object:

Be the team to score the most points after all 5 games have been played.

Setup:

1. Players group themselves into 2 teams. Try to make the teams as even as you can. Each team takes a set of coasters numbered 1,2,3 & 4. Each player takes a coaster labeled with a player number.
2. Each team writes their team name using the marker on the score chart.
3. Shuffle each of the 5 card decks individually.
4. Place score chart, the 5 card decks, marker and timer within reach of all players.

How to Play:

Hollywood Game Night is played team vs. team, with up to 4 players on a side. Each team member is assigned a number, via the provided coasters. Flip a coin; the team that wins the coin flip gets to choose the first game and goes first. The teams will alternate choosing the games played and going first until each of the 4 main games have been played.

Teams will accumulate points in each of the main games as follows:
1 point each for the first two games, 2 points each for the third and fourth game.

The final game is always Celebrity Name Game and the leading team goes first.

Most of the games have a 90 second time limit. Flip the timer for these games before you begin. When the sand runs out, so does your turn.

The 4 Main Games:

Take the Hint: Teams play one at a time. One teammate will be the guesser. The remaining players will draw a Take the Hint card and provide one-word clues (without consulting with each other) to get the guesser to identify the item that matches the guesser's player number. If the guesser's first answer is correct, the team earns the point(s) and the clue-givers draw another card and continue. If the guesser's first answer is wrong, or a clue-giver uses more than one word, that answer is thrown out and players pick another card. Teams each have 90 seconds to get as many correct answers as possible.

How Do You Doo?: Teams play one at a time. One player is chosen as the initial singer. He or she draws the first How Do You Doo card and must "sing" the song that corresponds to his/her player number using only the word "doo." When a

teammate correctly identifies the song, that teammate becomes the singer and the initial singer becomes a guesser. Teams earn points for each song they can identify in 90 seconds. If the singer (or the guessers) don't know a song, the singer can pass and go on to the next card.

TV ID: In this round, players face off against each other based on their player number: 1 vs 1, 2 vs 2, etc. The round starts with one member from each team looking at the TV ID Clue that matches their player number. Players bid the fewest clue words possible for the right to get their teammates to identify the show. And none of the words can be the names of ACTORS or CHARACTERS on the show, the NETWORK it's on, or, obviously, any word in the title. Lowest bid earns the right to try. If the winning bidder can get his team to correctly identify the TV show, his team earns the point(s). If they fail, use too many words, or use an illegal clue, the opposing team earns the point(s). Each player takes two turns at this game.

I Love A Charade: Teams play one at a time. One player is chosen as the initial performer. He or she draws the first I Love a Charade card and must act out the item on the card that corresponds to his or her player number. Categories on each card are as follows: 1. Movie, 2. Book, 3. Character, 4. Object. Teammates may guess as many times as they like, and when one of them guesses correctly, the guesser draws the next card and becomes the performer. The performers may not make any sounds while giving their clues. Teams earn points for each correct answer they can accumulate in 90 seconds.

Winning the Game:

Celebrity Name Game: After four games, the leading team earns the right to go first in the final round, which is always Celebrity Name Game. If the score is tied, the team that won the coin flip goes first.

One player is elected to be the designated clue-giver. He or she will draw a Celebrity Name Game card and attempt to get his team to identify the celebrity who matches his/her player number, using clues, impressions, gestures, songs, and any and all facts about that celebrity they may know. For each correct answer, the team earns 5 points. A team can pass, but each pass will LOSE the team one point. The clue-giver has 90 seconds to get his team to identify as many celebrities as possible. The team's Celebrity Name Game total will be added to the score from the first four games to determine a team's final score.

What do you win? Bragging rights. Pride in a job well done. And, of course, an imaginary \$25,000 for you or \$10,000 for the charity of your choice. Or what the heck, why not both?

ADVICE:

When playing Hollywood Game Night (or pretty much any home party game) there will always be judgment calls. Try to channel your inner Jane Lynch and be kind but firm when judging your fellow players. What goes around comes around. After all, it's only a game!



HOLLYWOOD GAME NIGHT

Make Every Game Night a Hollywood Game Night



PARTY GAME

QUICK REFERENCE



- 90 second game, Teams play one at a time
- Teammates provide one-word clues, to the guesser.
- If the guesser's first answer is correct, the team earns the point(s) and the clue-givers draw another card and continue.
- If the guesser's first answer is wrong, or a clue-giver uses more than one word, that answer is thrown out and players pick another card.



- 90 second game, Teams play one at a time
- "Sing" the song using only the word "doo."
- When a teammate correctly identifies the song, that teammate becomes the singer and the initial singer becomes a guesser.
- Teams earn points for each song they can identify in 90 seconds.



- Each player takes two turns at this game.
- Players bid the fewest clue words possible for the right to get their teammates to identify the show.
- CANNOT USE ACTORS or CHARACTERS on the show, the NETWORK it's on, or, obviously, any word in the title.
- Correctly identified shows earns the point(s).
- If they fail, use too many words, or use an illegal clue, the opposing team earns the point(s).



- 90 second game, Teams play one at a time
- Act out the item on the card.
- Categories on each card are as follows: 1. Movie, 2. Book, 3. Character, 4. Object
- The performers may not make any sounds while giving their clues.
- Teams earn points for each correct answer they can accumulate in 90 seconds.



- 90 second game, Teams play one at a time
- The leading team earns the right to go first.
- One player is elected to be the designated clue-giver, and attempts to get his team to identify celebrities
- For each correct answer, the team earns 5 points.
- Each team's Celebrity Name Game total will be added to the score from the first four games to determine a team's final score.